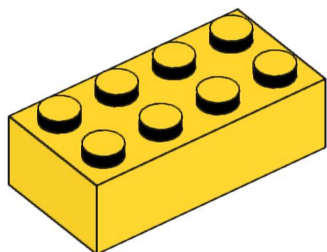
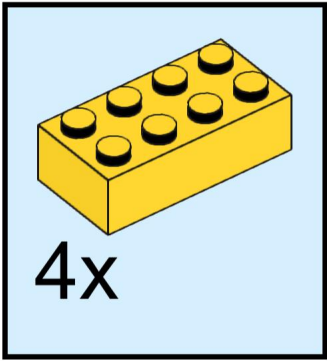


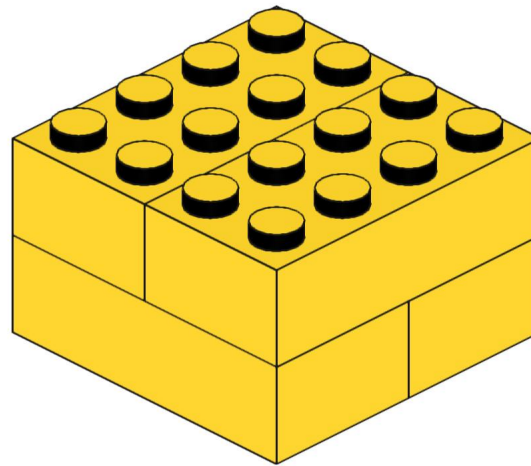
**1x**

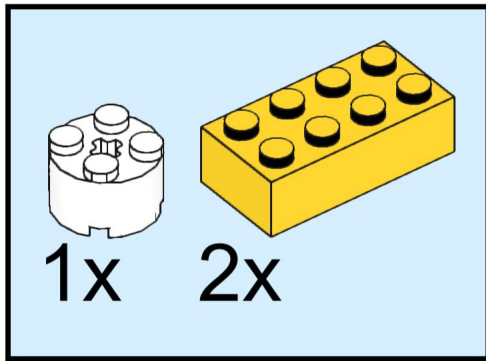


**6x**

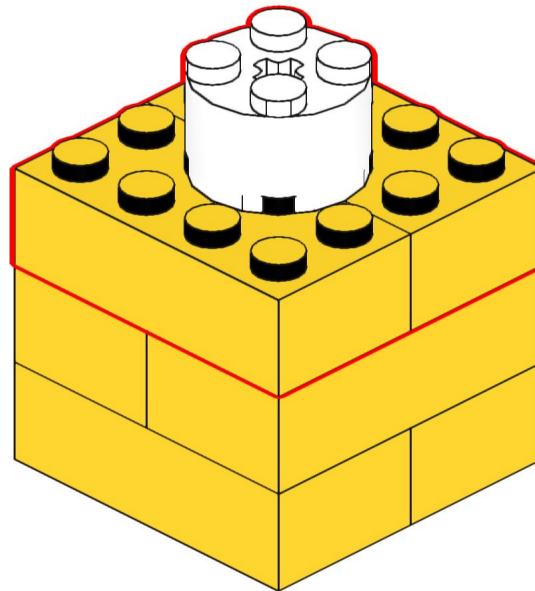


1





2



3

